

## Personal Overnight Camping Gear

- Extra Clothing
- Water Bottle(s) (At least 64 oz. of water are to be brought on every outing for personal use.)
- Flashlight (w/extra batteries)
- Rain Gear (consists of either poncho or jacket and pants)
- Backpack (Internal or external frame. External frame packs are easily adjustable for growth, though internal frames offer increased comfort.)
- Rain Cover for Backpack (Garbage bag will due though special pack specific covers can be purchased.)
- Sleeping Bag
- Sleeping Pad (Preferably not a bulky air mattress. Foam pads offer relatively good comfort and are considerably smaller and lighter.)
- Toiletries
  - Soap
  - Washcloth
  - Toothbrush
  - Toothpaste
  - Moderate Sized Towel
- Eating Kit
  - F, K, S
  - Plate
  - Bowl
  - Cup
- Tent (All scouts under the age of 13 are required to sleep with at least one tent mate. Three 3 person troop tents are available but can obviously not accommodate all scouts. Tents over 4 persons are not allowed.)
- A Ground Tarp (Must used with any tent to prevent water from coming in the tent.)
- **Scouts will eventually require a folding pocket knife with a blade under <sup>three (3)</sup> four inches but are forbidden to use and/or have one until they obtain their Totin' Chip on the first outing.**
- **Lighters, Sheath Knives, and electronics are not allowed.**
- **Younger scouts are also not allowed to carry and/or use matches.**